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Strategy:

**High Aggression**

Rule: Replace **medium** and **low** birds. Rock-paper-scissors with **high** birds.

*Part A* Final Score: Final territory is:

…high quality = 8 offspring

…low quality = 5 offspring

… no territory = 0 offspring

*Part B* Final Score: Same as phase 1, minus 2 x # of fights you had.



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*Part A* Final Score: Final territory is:

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…low quality = 5 offspring

… no territory = 0 offspring

*Part B* Final Score: Same as phase 1, minus 2 x # of fights you had.



Strategy:

**Medium Aggression**

Rule: Replace **low** and lose to **high** birds. Rock-paper-scissors with **medium** birds.

*Part A* Final Score: Final territory is:

…high quality = 8 offspring

…low quality = 5 offspring

… no territory = 0 offspring

*Part B* Final Score: Same as phase 1, minus 1 x # of fights you had.



Strategy:

**Medium Aggression**

Rule: Replace **low** and lose to **high** birds. Rock-paper-scissors with **medium** birds.

*Part A* Final Score: Final territory is:

…high quality = 8 offspring

…low quality = 5 offspring

… no territory = 0 offspring

*Part B* Final Score: Same as phase 1, minus 1 x # of fights you had.



Strategy:

**Medium Aggression**

Rule: Replace **low** and lose to **high** birds. Rock-paper-scissors with **medium** birds.

*Part A* Final Score: Final territory is:

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Strategy:

**Medium Aggression**

Rule: Replace **low** and lose to **high** birds. Rock-paper-scissors with **medium** birds.

*Part A* Final Score: Final territory is:

…high quality = 8 offspring

…low quality = 5 offspring

… no territory = 0 offspring

*Part B* Final Score: Same as phase 1, minus 1 x # of fights you had.

****

Strategy:

**Low Aggression**

Rule: Lose to **high** and **medium** birds. Rock-paper-scissors with **low** birds.

*Part A* Final Score: Final territory is:

…high quality = 8 offspring

…low quality = 5 offspring

… no territory = 0 offspring

*Part B* Final Score: Same as phase 1.

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Strategy:

**Low Aggression**

Rule: Lose to **high** and **medium** birds. Rock-paper-scissors with **low** birds.

*Part A* Final Score: Final territory is:

…high quality = 8 offspring

…low quality = 5 offspring

… no territory = 0 offspring

*Part B* Final Score: Same as phase 1.



Strategy:

**Low Aggression**

Rule: Lose to **high** and **medium** birds. Rock-paper-scissors with **low** birds.

*Part A* Final Score: Final territory is:

…high quality = 8 offspring

…low quality = 5 offspring

… no territory = 0 offspring

*Part B* Final Score: Same as phase 1.

****

Strategy:

**Low Aggression**

Rule: Lose to **high** and **medium** birds. Rock-paper-scissors with **low** birds.

*Part A* Final Score: Final territory is:

…high quality = 8 offspring

…low quality = 5 offspring

… no territory = 0 offspring

*Part B* Offspring: Same as phase 1.