

# Rapid Evolution:

Ecological Change



Adaptation

# Definitions

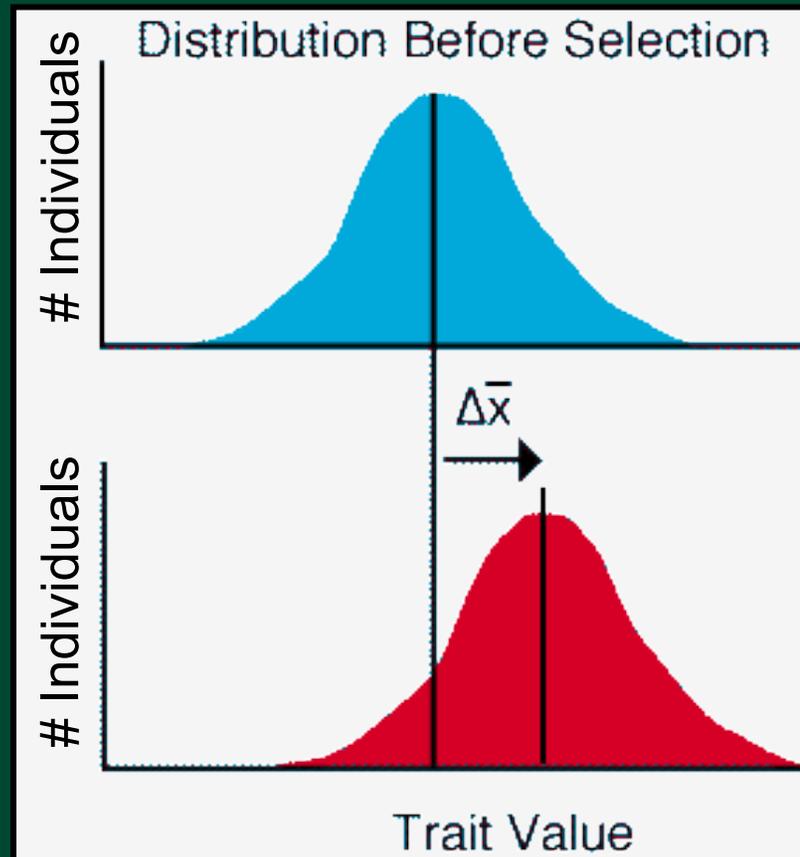
- What is a genotype?
  - The genetic make up of an organism
- What is a phenotype?
  - Observable traits that are the result of both the organism's genetics and environment (G X E)

# What is Rapid Evolution?

- Rapid Evolution: a genetically based change in phenotype that occurs rapidly enough to keep up with a quickly changing environment
- This type of evolution can happen over tens or hundreds of years

# Directional Selection & Measuring Evolution

Directional selection moves the mean of a population in one direction or the other.



Beak size of medium ground finches on Daphne Major (Galapagos Islands) when seed size shifted around 1980.

# Definitions

- How can a trait be heritable?
  - If the trait can be passed on from parent to offspring
  
- What is fitness?
  - When an organism survives and reproduces

# Don't Shell Yourself Short

- Break into four groups
  - Grades K-3
  - Grades 4-6
  - Grades 7-9
  - Grades 10-12

# Blue Mussel (*Mytilus edulis*)



- Blue mussels present along entire Atlantic coast
- Asian shore crab (*Hemigrapsus sanguineus*) arrived in 1988.
- Current range: NC to midcoast of ME
- The Asian shore crab was a brand new predator of the blue mussel

- Freeman & Byers

# Instructions:

1. **Data collection:** fill out the table below for your population.
2. **Selection, generation 1:** Everybody removes one nut, shells and eats it, and goes back for another shell. If you can't shell the nut, return it to the table and take another.
3. **Reproduction, generation 1:** Count the number of each type of nut left and add more nuts to double the number of each type.
4. **Repeat Selection and Reproduction for generations 2 and 3.**

	Number of peanuts (soft shells)	Number of almonds (hard shells)	Total number of individuals in population (sum peanuts + almonds)	Percent peanuts	Percent almonds
Starting population					
After generation 1					
After generation 2					
After generation 3					

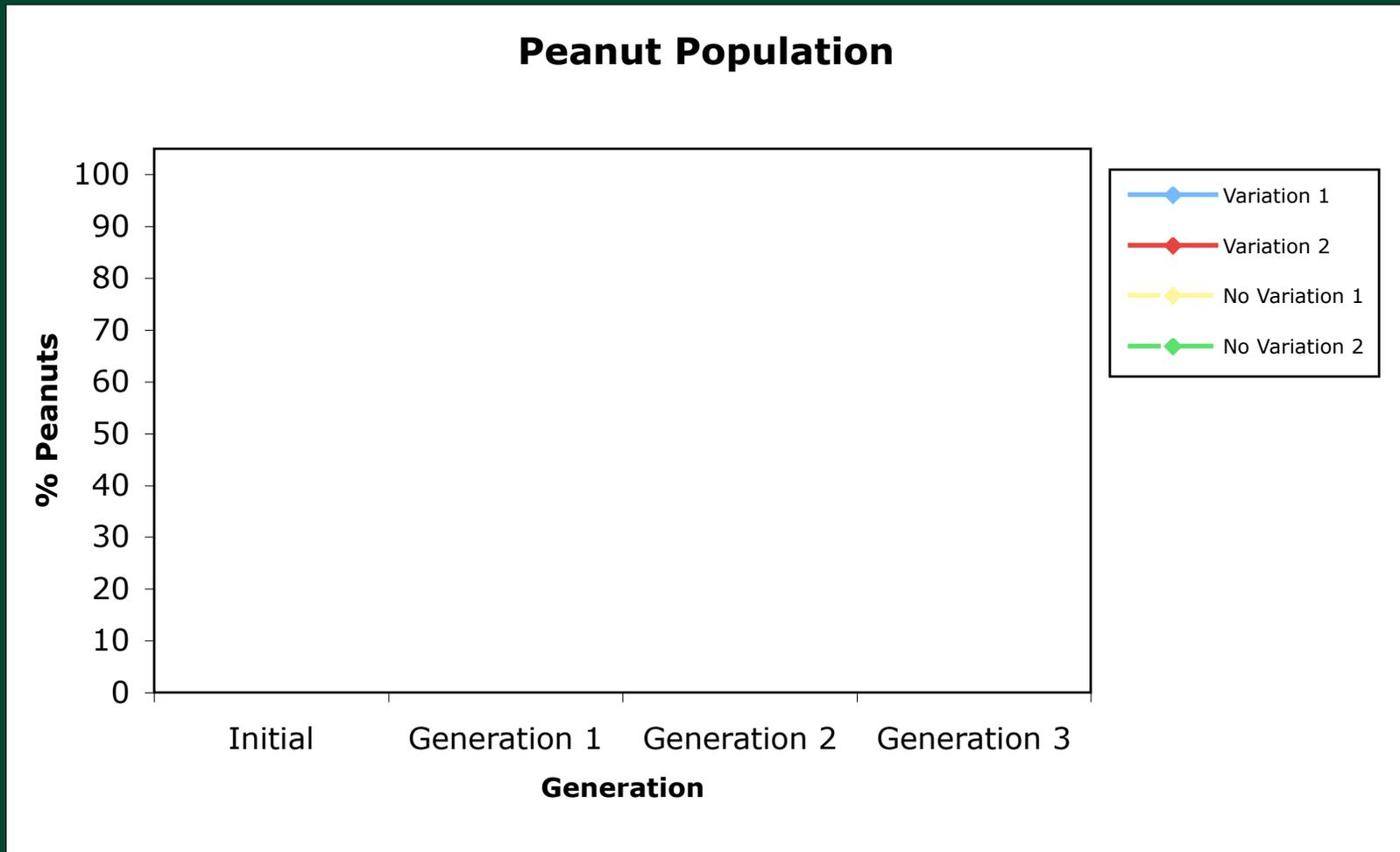
# Results:

Compile all the groups' data after 3 generations

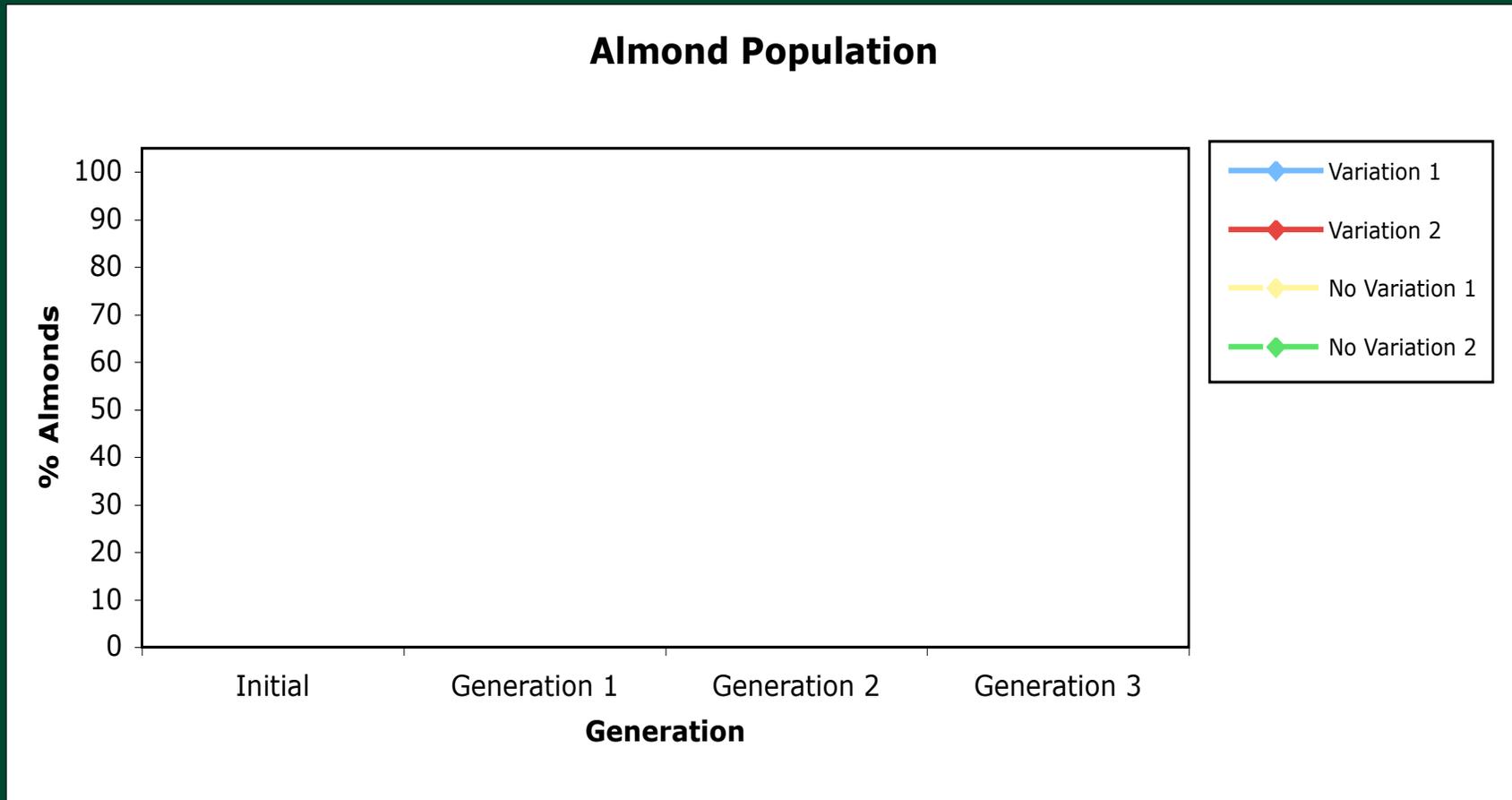
	Group 1 (Variation)	Group 2 (Variation)	Group 3 (No variation)	Group 4 (No variation)
Final % peanuts				
Final % almonds				
Final population size				

Now plot the data on the three graphs...

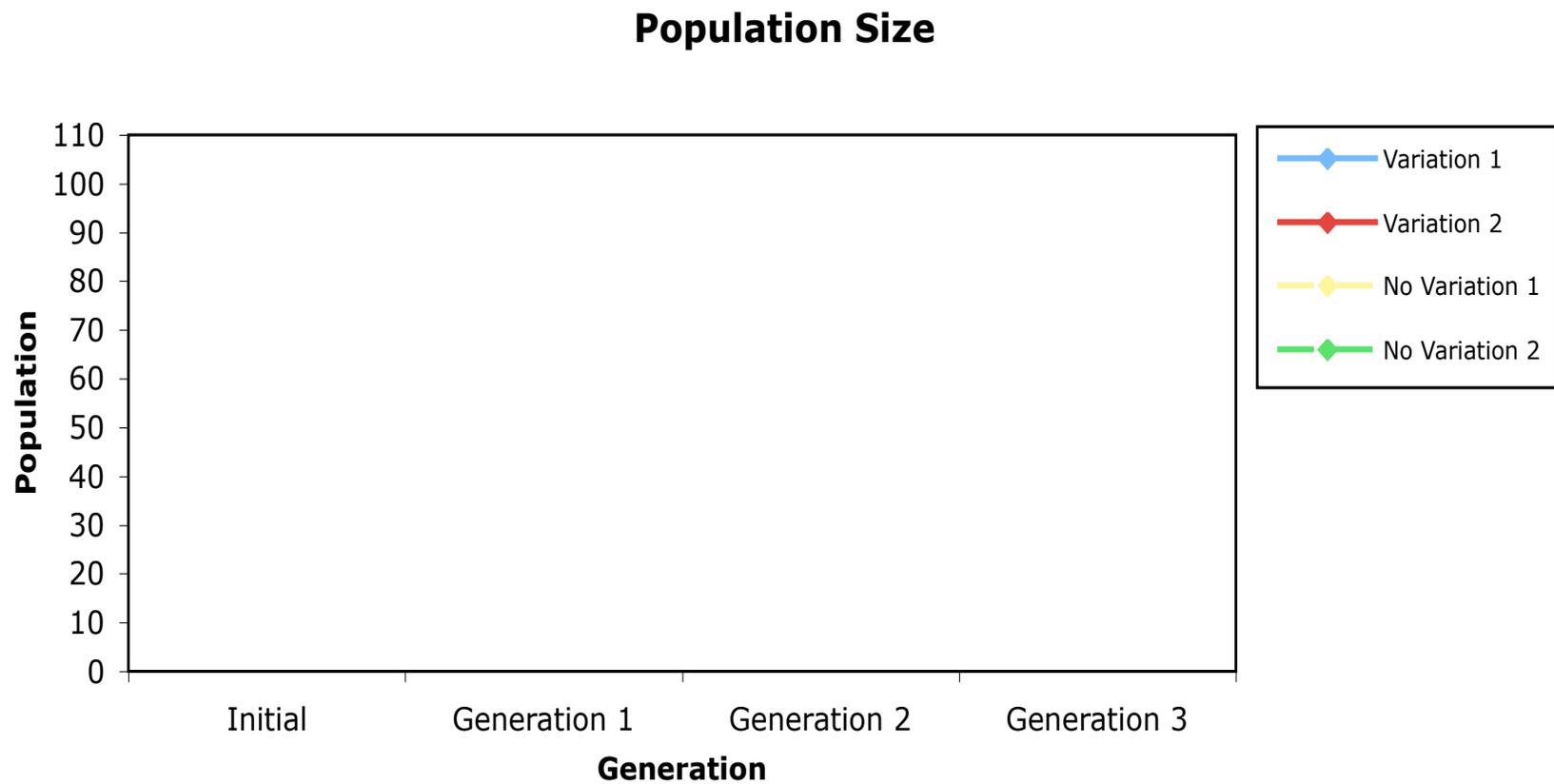
# Peanut Population



# Almond population



# Population Size



# Discussion

- Variation group: Did the percent peanuts (soft shells) change over time? Why?
- No variation group: Did the percent peanuts (soft shells) change over time? Why?

# Discussion

- Did evolution occur? In which group(s)?
- What three things are necessary for evolution to occur?

# Three Things for Evolution

<b>Evolution needs:</b>	<b>What in the game represents this?</b>
Phenotypic variation	Nutshells of different thicknesses
A heritable trait	Nuts have offspring of the same thickness
Relationship between a trait and fitness	Only the nuts that don't get cracked live and reproduce

# Discussion

- How quickly did evolution occur?
- Variation group: Did population sizes respond to predation by the crab?
- No Variation group: Did population sizes respond to predation by the crab?

# Discussion

- The introduction of a new species (in this example, the crabs) can cause new selection pressures. What other factors could cause novel selection pressures? Give an example of each.

# What Can Promote Rapid Evolution by Natural Selection?



- Ecological shift
  - New abiotic environment
    - Pollution
    - Pesticides
    - New habitat
    - Climate change
  - New biotic environment
    - Predator-Prey
    - Introduced species
    - New habitat

# Peppered moth (*Biston betularia*)



- Peppered black and white
- They rest on trees trunks and branches
- Coloration helps it blend into lighter bark and lichens

# Coloration



- During the Industrial Revolution in England, soot killed the lichens and covered the trees making them appear darker
- Predators could easily spot and eat the moths that were light colored
- Darker moths were selected for and there was a shift to darker coloration

# Dark-eyed Junco (*Junco hyemalis*)



- Novel environment (~1983)
  - Population established on the campus of UC-San Diego
- Nearest native breeding range ~70km away in the Laguna Mountains
- Coastal population has less white in their tail feathers than the mountain population.

- Pamela Yeh (2004)

# Possible Explanations

## 1) Phenotypic plasticity

- Same genotype having a range of phenotypes

## 2) Evolution

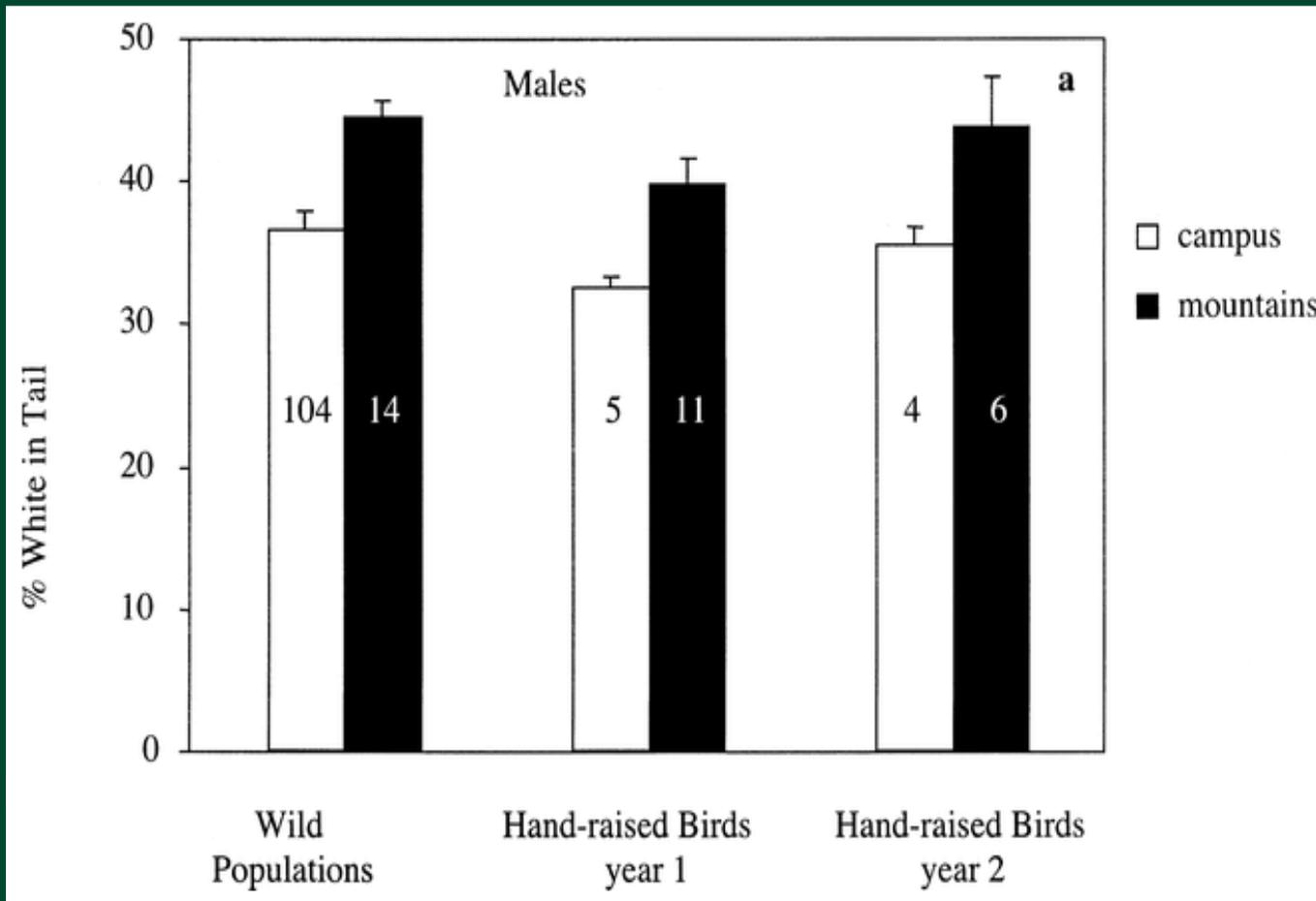
- Natural selection
- Random genetic changes

# Ruling out Phenotypic Plasticity

## G X E

- Common “garden”
  - Collected baby birds from both the UCSD population and Laguna Mountains
  - Raise them under identical conditions
  - Compare phenotypes
    - Identical = phenotypic plasticity
    - Not Identical = some other reason

# The Data



# Soapberry Bug



Balloon vine  
(*Cardiospermum*  
*corindum*)

- Related to the boxelder bug
- Uses its beak to probe into the balloon-like fruits to suck out the contents of the seeds.

# Change in Beak Length

- Introduction of the goldenrain tree
- The seeds are easier to reach
- Bugs with shorter beaks have higher fitness (they lay more eggs)
- There is selection for shorter beaks



introduced

# Pink Salmon

- Born in freshwater streams
- Travel to the Pacific Ocean to mature
- Return to the freshwater stream to spawn
- Are captured with gill nets



# Growth rate

- After two years at sea, the salmon return to spawn
- Those that grew quickly during that time are caught by fisherman
- Those that did not grow as quickly can pass through the net and reproduce
- Humans select for pink salmon with lower growth rates

# Conclusions

- Rapid evolution by natural selection can result from:
  - Phenotypic variation within a trait
  - A relationship between that trait and fitness
  - That trait is heritable
- “Rapid” is relative to the organism being studied.
  - Because of the difference in generation time, “rapid” in bacteria could be several days, whereas “rapid” in a mammal could take hundreds of years.

The End